I. National Federation Baseball Rules for 2019 will be in effect.
   A. The fifteen and ten run rules will be in effect.
   B. Rule 4-2-1, 4-2-2, 4-2-3, and 4-2-4 will govern abbreviated games.

II. Baseballs will be provided by District III for neutral site games.

III. Home Team Determination:

   The higher seeded team will be the home team for each game throughout the tournament.

IV. Time schedules (may be adjusted to meet individual field demands.)

   A. Game One of a Double Header

      The first game of an evening double header (or a single game) that begins at 4:30 PM will use the following time schedule:
      3:30 - 3:55 PM - Home team batting and fielding practice.
      3:55 - 4:20 PM - Visiting team batting and fielding practice.
      4:20 PM - Ground rules meeting, starting line-ups, National Anthem, etc.

      The first game of an evening double header (or single game) that begins at 4:00 PM will use the following time schedule:
      3:00 – 3:25 PM – Home team batting and fielding practice.
      3:50 PM – Ground rules meeting, starting line-ups, National Anthem, etc.

   B. Game Two of a Double Header

      The second game of a double header will not start after 8:30 PM. If the first game of the double header is not over by 8:15 PM the second game will not be started and will be played the next day. The site manager can adjust the pre-game schedule (eliminate the teams warming up on the field / dragging and lining the field) to get the game started before 8:30 PM.
In games that the 8:30 curfew is not a factor the site manager shall have the option of dragging and re-lining the field between games of a double-header. Following the conclusion of the first game, the home team will use the field for 15 minutes followed by 15 minutes use of the field by the visiting team. The field shall be cleared 5 minutes prior to game time for a ground rules meeting.

C. If only a single game is scheduled, the starting time may be adjusted with the consent of both schools, the site manager, and the Baseball Chairman. Otherwise, the guidelines established for the first game of a double-header will be followed.

V. Umpires

A. Umpires will be assigned by and paid by District III.

B. Three (3) umpires will be used for all games with the exception of the championship games and state qualifying games when four (4) will be used.

VI. Official scorer will be appointed by the game manager.

VII. Dugouts

A. The higher seeded team will be the home team and will sit in the third base dugout. The lower seeded team will be the visiting team and will sit in the first base dugout. When a team is playing at home they determine the home and away dugout.

VIII. Admission and Tickets:

A. A maximum of 24 team personnel will be admitted to the field without tickets. This number includes players, coaches, managers, etc.

B. Each school can forward the game manager five names for complimentary admission to the games.

C. Ticket prices for all rounds are $6.00 for adults and $4.00 for students. There will be no pre-sale of tickets. The only passes accepted are a white District III pass and a gold Lifetime District III pass.
IX. **Trophies and Medals:**

A. A team trophy and 20 individual medals will be presented to the championship team in each classification.

B. Twenty (20) individual medals will be presented to the runner up team in each classification.

X. **State Tournament Qualifiers**

A. Two (2) team in class A  
   One (1) teams in class AA  
   Two (2) teams in class AAA  
   Three (3) teams in class AAAAA  
   Four (4) teams in class AAAAAA  
   Three (3) teams in class AAAAAA

B. If, because of inclement weather, the tournament cannot be completed by the district deadline, co-champions will be declared and teams will be seeded into the State Tournament on the basis of the District III approved power rating system. The last day for games to count for the District III Power Rating is Wednesday May 15, 2019.

C. The first round of play in the State Tournament is scheduled for Monday, June 3, 2019.

XI **School Conflict Statement**

The District III Committee will alter established game times to avoid conflicts with school graduation, baccalaureate and state or federal testing. For all other school conflicts such as dances, homecoming, banquets, et. al., the District III Committee will only alter times if facilities and game workers are available and all schools involved mutually agree to the time adjustment.
XII Pitching Rule

PIAA BASEBALL PITCHING RESTRICTION (6-2-6) Revised 7/18/2018

Total Number of Pitches Thrown Required Days of Rest

<table>
<thead>
<tr>
<th>Pitches Thrown</th>
<th>Days of Rest</th>
</tr>
</thead>
<tbody>
<tr>
<td>76-100</td>
<td>3 calendar days</td>
</tr>
<tr>
<td>51-75</td>
<td>2 calendar days</td>
</tr>
<tr>
<td>26-50</td>
<td>1 calendar day</td>
</tr>
<tr>
<td>1-25</td>
<td>No rest required</td>
</tr>
</tbody>
</table>

No pitcher may throw more than 100 pitches in a calendar day. A pitcher reaching the maximum pitch count for any level of rest during an at bat may continue to pitch to that batter, or any substitute for that batter, until such batter is put out or reaches first base, or until a third out has been made prior to the end of that at bat. The pitcher will be credited with the maximum number of pitches for that level.

No pitcher may appear on more than 2 consecutive days of competition.

A pitcher is limited to no more than 200 pitches in a Calendar Week (Sunday through Saturday). If a pitcher throws more than 100 pitches to complete an at-bat, that pitcher will be credited with 100 pitches for the appearance.

Team scorekeepers are requested to frequently confer with one another to confirm pitch counts (no less than once per inning). If a discrepancy occurs between the visiting and home pitch counts that cannot be resolved, the scorebook of the home team shall be the official book.

A representative of the school is required to record pitch counts for their players in MaxPreps, no later than 12:00 pm (noon) the day following a contest. Note: PIAA recommends using GameChanger, as it is a free app for Apple products, and can be easily synced with MaxPreps.

For District and Inter-District (state) contests a pitcher may throw 105 pitches in a calendar day and throw no more than 210 pitches in a Calendar week. All other rules and regulations apply to the pitching restriction. In addition, an official pitch counter, separate from each team, will be designated by the Contest Manager for the purpose of recording the pitch count.

PITCHING INTERPRETATIONS:
No pitcher may throw more than 100 pitches in a calendar day. The limitation of 100 pitches in a calendar day is applied to stand-alone contests that are completed on the same calendar day. Games played as part of a double-header on the same day or a suspended contest picked up on a subsequent day, shall be treated as follows:

**Double-Header:** A player is limited to 100 pitches in a calendar day. If a player does not reach the 100 pitch limit in the first contest of a double-header, the player would be eligible to pitch in the second game of the double-header until such time they reach 100 pitches that same calendar day.

**Suspended Contest:** A player may pitch in the suspended contest subject to NFHS Baseball Rule 3-1, the required days of rest, and the maximum pitch count per Calendar Week (200 pitches). If a player is eligible to pitch the day the suspended contest is to be picked up, that player is eligible to throw 100 pitches that calendar day, regardless of the number of pitches thrown prior to the point of suspension on a previous day (subject to the Calendar Week limit).

**Example:** Player throws 60 pitches and is the pitcher of record at the point of suspension. The game is resumed four days later so the pitcher has had the required days of rest to be eligible to pitch in the continued game. That player may pitch 100 pitches in the resumed game, if necessary, before being removed from the game having reached the calendar day limit.

The pitching restriction is a health and safety rule intended to limit the maximum number of pitches thrown in a calendar day and week. It is not intended to be used as playing rule limitation.